## <u>Training Centers Interactive Lesson Plan</u>

Season: 2016 Program: Goalkeeping Week: 4

Topic: Goalkeeping Footwork, Quickness and Ball Handling

Stage	alkeeping Footwork , Quickness and Ball Handlin Activity Description	Diagram	Coaching Points
Technical Warm-up	Shuffle, Catch: • Set up the working area as shown in the graphic. The square is about 2 yards, place a cone different color cone about 4 yards apart from the square in between 2 cones. Cones are numbered • At the coach's command the GK will be set, shuffle and touch a cone, come back to the middle of the square, get set and catch the service, then go to the outer cone and back, get set and catch the service	© Copyright warm accolomy poccessors have all visited	<ul> <li>Get set and catch the service by using proper catching technique depending on service</li> <li>Move quickly to the cones</li> </ul>
Activity 1	Set, Catch, Double Shuffle, Catch & Sprint:  • Set up the working area as shown in the graphic. The square is about 2 yards; place a cone different color cone about 4 yards apart from the square in between 2 cones. Cones are numbered  • At the coach's command the GK will be set, shuffle and touch a cone, come back to the middle of the square, catch the service, shuffle and touch another cone, comeback to the middle of the square, get set and catch the service, then sprint to the outer cone.		<ul> <li>Get set and catch the service by using proper catching technique depending on service</li> <li>Move quickly to the cones</li> </ul>
Activity 2	Set, Catch, Around the Cone, Shuffle, Catch, & Double Sprint:  • Set up the working area as shown in the graphic. The square is about 2 yards, place a cone different color cone about 4 yards apart from the square in between 2 cones. Cones are numbered  • At the coach's command the GK will be set, Catch the service, shuffle around one cone and touching another, shuffle to the middle, set and catch and sprint two outer cones	© Geograficia numa execular processor esta inconstructura.	<ul> <li>Get set and catch the service by using proper catching technique depending on service</li> <li>Move quickly to the cones</li> </ul>
Conditioned Game	Play 3v3, 4v4 or 5v5 - All teams with a Goalkeeper - Play the game encouraging goalkeepers teammates and make saves using proper f - Reinforce all the coaching points from all	ootwork and catching techniques.	